

Facebook Pages Developer Guide

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Click on the ID of your Page, displayed directly beneath the name of your Page, to move the ID to the query box. Step 2. Post as a Page. Under the User or Page drop down menu, select the Page access token for your Page. Next, set the method to POST with a request to the `/ {page-id} /feed` endpoint, then set the Params key to message and the value to your post text.

Get Started - Pages - Documentation - Facebook for Developers

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The amount of space available to your tab app is bounded by the outer context of Facebook. It may be configured to display with a width of 520 pixels (default) or 810 pixels. Before You Start. To read Page

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Tabs, you will need: A Page access token requested by a person who can perform the **MANAGE** task on the Page. The `pages_manage_metadata` permission; If a person is not able to perform the task on the Page, you will need the following:

Tabs - Pages - Documentation - Facebook for Developers

Page Plugin The Page plugin lets you easily embed and promote any public Facebook Page on your website. Just like on Facebook, your visitors can like and share the Page without leaving your site. You can use the Page plugin for any Page that is not restricted, for example, by country or age.

Page Plugin - Social Plugins - Facebook for Developers

Creating a Facebook Page allows the more than 2 billion people on Facebook to discover your business – think of your Page as a digital shopfront. Setting up a business Page is simple and free, and it looks great on both desktop and mobile. Understand the benefits of creating a Facebook Page for your business on the Advertiser Help Centre.

Facebook Pages: Create your business presence on Facebook ...

To get a Page access token, you will need a User access token. This User access token must be generated by a person who can perform the action on the Page. For example, to moderate comments the person must be able to **MODERATE** the Page. Send a **GET** request to the `/ {page-id}` endpoint using your User access token.

Access Token - Pages - Documentation - Facebook for Developers

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A Facebook app is what links your Facebook Page to your webhook, and is where you will configure various settings for your Messenger experience, generate access tokens, and choose what events are sent to your webhook.. In this guide, you will learn how to set up your Facebook app so that you can start building on the Messenger Platform.

App Setup - Messenger Platform - Facebook for Developers

Until your app has been submitted and approved for public use on Messenger, page tokens only allow your Page to interact with Facebook accounts that have been granted the Administrator, Developer, or Tester role for your app. To grant these roles to other Facebook accounts, go to the 'Roles' tab of your app settings. 2 Generate a page access token

Quick Start - Messenger Platform - Facebook for Developers

Code to connect people with Facebook for Developers. Explore AI, business tools, gaming, open source, publishing, social hardware, social integration, and virtual reality. Learn about Facebook ' s global programs to educate and connect developers.

Facebook for Developers

Creating a Facebook Page allows the more than 2 billion people on Facebook to discover your business—think of your Page as a digital storefront. Setting up a business Page is simple and free, and it looks great on both desktop and mobile. Understand the benefits of creating a Facebook Page for your business on the Advertiser Help Center.

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Facebook Pages: Create Your Business Presence on Facebook ...

Log into Facebook to start sharing and connecting with your friends, family, and people you know.

Log into Facebook | Facebook

Available in: Developer, Enterprise, Performance, and Unlimited Editions Salesforce Sites enforces two 24-hour rolling limits—bandwidth and service request time—which vary by organization type. Though the limits are high for active production organizations, your site could exceed the limit due to heavy traffic or pages that consume lots of bandwidth or processing time.

Salesforce Sites Implementation Guide - Salesforce Developers

Facebook helps you connect and share with the people in your life.

Facebook – log in or sign up

What is the Facebook Ads guide? To ensure that your ad looks as engaging as possible and to avoid design issues, this guide outlines the requirements for advertisements in each format and placement. Please refer to it for specs such as dimensions, file sizes and character limits.

Facebook Ads guide: Ad format specs & recommendations ...

Create an account or log into Facebook. Connect with friends, family and other people you know. Share photos and videos, send messages and get updates.

Facebook - Log In or Sign Up

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Learn how to manage your Facebook Page and discover all the available tools that give you control over your business Pages. ... Ads guide. Create an ad Create a Page. Business news ... Ad specs Industries Facebook for small businesses Facebook Marketing Partners Facebook for Agencies Facebook Media Partners Facebook for Developers Facebook for ...

How to manage your Facebook business Pages | Facebook for ...

Stay active: Typically, Facebook Pages perform best when you interact with your Page fans, post often, include contact details and other information and use Page Insights. What to set up Note: In response to COVID-19, businesses can announce temporary service changes on their Facebook Page and in searches on Facebook.

Set Up Your Facebook Business Page | Facebook Business ...

This page is also mobile-friendly. Let ' s add the page to the Salesforce mobile menu. Enable the page for mobile apps. From Setup, enter Visualforce Pages in the Quick Find box, then select Visualforce Pages.; Click Edit next to the SLDSPage Visualforce page in the list.

Visualforce Developer Guide - API Documentation, Developer ...

Welcome to Facebook advertising! In this guide, you'll learn how to create and edit ads, set a budget for your ads and pay for your ads. We've also included some common topics that we think you'll find useful.

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The Facebook API allows web developers to create Facebook applications and access Facebook data from other applications. Facebook API Developers Guide covers the use and implementation of the Facebook API—what the key features are and how you can access them. You will learn, through practical examples, the main features of the Facebook API including an introduction to the API – specific languages FQL and FBML. These examples are further supported by the introduction of other technologies like language libraries, relational database management systems, and XML. Covers all key features of the Facebook API Explains the API languages FQL and FBML Teaches by example, with useful code and tips you can use in your own applications

The Semantic Web represents a vision for how to make the huge amount of information on the Web automatically processable by machines on a large scale. For this purpose, a whole suite of standards, technologies and related tools have been specified and developed over the last couple of years and they have now become the foundation for numerous new applications. A Developer ' s Guide to the Semantic Web helps the reader to learn the core standards, key components and underlying concepts. It provides in-depth coverage of both the what-is and how-to aspects of the Semantic Web. From Yu ' s presentation, the reader will obtain not only a solid understanding about the Semantic Web, but also learn how to combine all the pieces to build new applications on the Semantic Web. The second edition of this book not only adds detailed coverage of the latest W3C standards such as SPARQL 1.1 and RDB2RDF, it also updates the readers by following recent developments. More specifically, it includes five new chapters on schema.org and semantic markup, on Semantic Web technologies used in social networks and on new applications and projects such as data.gov and Wikidata and it also provides a complete coding example of building a search engine that supports Rich Snippets. Software developers

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in industry and students specializing in Web development or Semantic Web technologies will find in this book the most complete guide to this exciting field available today. Based on the step-by-step presentation of real-world projects, where the technologies and standards are applied, they will acquire the knowledge needed to design and implement state-of-the-art applications.

In *The Developer's Guide to Social Programming*, Mark Hawker shows developers how to build applications that integrate with the major social networking sites. Unlike competitive books that focus on a single social media platform, this book covers all three leading platforms: Facebook, OpenSocial, and Twitter. Hawker identifies the characteristics of superior, highly engaging social media applications, and shows how to use the Facebook platform, Google Friend Connect, and the Twitter API to create them. You'll find practical solutions and code for addressing many common social programming challenges, from site registration to search, blog commenting to creating location-based applications. Hawker concludes by walking you through building a complete, integrated social application: one that works seamlessly across all leading platforms, and draws on powerful features from each. Coverage includes Working with the Twitter API, including the Search API, Lists API, and Retweets API Authenticating users with Twitter OAuth Mastering the Facebook API, FQL, and XFBML Utilizing the Facebook JavaScript Library for creating dynamic content, and animation Exploring the Google Friend Connect JavaScript API, and integrating with the OpenSocial API Using Facebook's tools for sharing, social commenting, stream publishing, and live conversation Using the PHP OpenSocial Client Library with Google Friend Connect Creating, testing, and submitting Google Friend Connect gadgets

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A fun and easy guide to creating the next great Facebook app! Want to build the next runaway Facebook app like Farmville or Mafia Wars? Interested in leveraging Facebook app development as part of a marketing strategy? Whether you want to build your own Facebook app from scratch, extend an existing Facebook app, or create a game, this book gets you up and running in no time. Master the Facebook toolkit, get acquainted with the Facebook Markup and Query languages, navigate the Facebook API—even learn how to make money with your new app! Shows you how to build the next great Facebook application with just basic HTML and scripting skills Delves into what makes a good app and what makes a lucrative app Explores how to create Facebook apps for marketing and viral reach, creating apps that can make money, and Facebook game development Reviews the Facebook toolkit and gets you started with the My First Facebook application Covers Facebook Markup and Query languages, navigating the Facebook API, and how to create a compelling interface Create the next killer Facebook app with this approachable, fun guide!

The most comprehensive guide to using Facebook Whether you're new to Facebook, a developer exploring apps, or a marketer interested in using Facebook for social media campaigns, this book has content you can use. Seven minibooks thoroughly cover the essentials, from how to get started with Facebook, to Facebook etiquette, to the best pages, apps, and games. You'll find handy information on how or when to share sensitive information and how to stay safe, even when settings change. If you want to join Facebook armed with the best information, this is the book you need. Packs seven minibooks in one practical guide: Getting Started with Facebook, Customizing Your Page, Marketing Yourself on Facebook, Facebook Advertising Basics, Facebook App Development Basics, Facebook Privacy and

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Etiquette, and Best Facebook Pages, Apps and Games Covers areas of Facebook you may not know about Helps you keep up with Facebook's tricky privacy policies, how to choose a tasteful profile photo, and when to watch your tone Puts practical and essential information in the hands of users, marketers, and developers—whether new or current Get the most out of Facebook and avoid hassles with this helpful, practical guide.

Learn the A to Z of building excellent Splunk applications with the latest techniques using this comprehensive guide About This Book This is the most up-to-date book on Splunk 6.3 for developers Get ahead of being just a Splunk user and start creating custom Splunk applications as per your needs Your one-stop-solution to Splunk application development Who This Book Is For This book is for those who have some familiarity with Splunk and now want to learn how to develop an efficient Splunk application. Previous experience with Splunk, writing searches, and designing basic dashboards is expected. What You Will Learn Implement a Modular Input and a custom D3 data visualization Create a directory structure and set view permissions Create a search view and a dashboard view using advanced XML modules Enhance your application using eventtypes, tags, and macros Package a Splunk application using best practices Publish a Splunk application to the Splunk community In Detail Splunk provides a platform that allows you to search data stored on a machine, analyze it, and visualize the analyzed data to make informed decisions. The adoption of Splunk in enterprises is huge, and it has a wide range of customers right from Adobe to Dominos. Using the Splunk platform as a user is one thing, but customizing this platform and creating applications specific to your needs takes more than basic knowledge of the platform. This book will dive into developing Splunk applications that cater to your needs of making sense of data and will let you visualize this data with the help of stunning dashboards.

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This book includes everything on developing a full-fledged Splunk application right from designing to implementing to publishing. We will design the fundamentals to build a Splunk application and then move on to creating one. During the course of the book, we will cover application data, objects, permissions, and more. After this, we will show you how to enhance the application, including branding, workflows, and enriched data. Views, dashboards, and web frameworks are also covered. This book will showcase everything new in the latest version of Splunk including the latest data models, alert actions, XML forms, various dashboard enhancements, and visualization options (with D3). Finally, we take a look at the latest Splunk cloud applications, advanced integrations, and development as per the latest release. Style and approach This book is an easy-to-follow guide with lots of tips and tricks to help you master all the concepts necessary to develop and deploy your Splunk applications.

This book - written by Jisse Reitsma - is all about plugins. An entire book on this topic? Yes! Just like components and modules, plugins allow you to quickly extend Joomla. It's the most flexible way to change the behavior of Joomla and add cool extras to your website. In this book, you will learn how to write plugins from scratch. Both beginner and guru will find topics to their liking. All plugin types and events are covered. The book also helps with XML and framework calls. It does not stop there: design patterns, autoloaders, PHPUnit, JForm additions are also included. Everything you want to know is covered in the book, making it the reference on developing Joomla plugins. All code can be found on GitHub, making it easy for you to start using what you learn.

THE OFFICIAL GAMESALAD GUIDE TO GAME DEVELOPMENT teaches readers how to make their own games with the simple, powerful, drag-and-drop GameSalad Creator software. Using

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techniques based on key game development concepts, current trends, and established best practices, readers will be able to use GameSalad Creator from concept to prototype--and beyond. The text's wide-ranging coverage encompasses desktop, mobile, online, social, and serious games--as well as key platforms such as iOS, Android, Mac, Windows, and HTML 5. This reader-friendly, highly visual guide is equally suited for formal game development courses and self-paced learning--with a balance of depth and detail that is ideal for both professionals and those working on their first game. Basic tutorials and terminology are available in the book's Appendix. GameSalad has also provided manuals, templates, and a Cookbook containing video tutorials at <http://gamesalad.com/manuals> and <http://cookbook.gamesalad.com>. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

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